



## GOOD COMPANIONS AWARDS

### STAGE 3 PROGRESS GOALS

EXERCISE	GOAL
Handling/Husbandry	<p>Owner to demonstrate one simple husbandry procedure eg.</p> <ul style="list-style-type: none"> <li>Dog giving a paw for Nail clipping</li> <li>Applying ear drops (real drops not used)</li> <li>Brushing teeth.</li> <li>Dog settling on mat for grooming</li> <li>Chin target for kennel cough vaccine (real vaccine not used)</li> </ul> <p>Treats may be used during handling.</p>
Lead Walking	<p>Reflecting real life, the handler and dog will walk for 3 minutes showing control on BOTH sides while there are distractions of two other handlers and dogs, bicycle or pram, kiddy cars or similar, two other people with shopping bag/umbrella/walking stick.</p> <p>Approximately 1.5 minutes each side.</p> <p>Luring should not be allowed but rewards can be given if the dog ignores distractions such as other dogs or people.</p>
Recall	<p>Dog will return to handler's side from a distance of 10 paces and continue to walk with the handler for a short distance (40 feet, 12 metres)</p> <p>This exercise to mimic a dog off lead on a walk and being called to the handler's side.</p>
Recall - distraction	<p>The dog will, off lead, be called away from two separate moderately interesting items which have been placed on the floor example: toy, dried food from a dish covered with mesh or similar)</p>
Stay	<p>The dog will perform 2 stay exercises</p> <ol style="list-style-type: none"> <li>1. The dog will stay on a mat in sit, down or stand while the handler goes to speak to a friend at a distance of 5 paces away for 2 minutes before returning to the dog.</li> <li>2. Will stay by a chair/table for 1 minute whilst the owner picks up an item of food to eat/or pretend to eat.</li> </ol>

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### STAGE 4 PROGRESS GOALS

Safety	<p>The dog will approach a gate/doorway and WAIT to allow a stooge dog and handler through first.</p> <p>The dog will proceed and follow the Safety and Self-Control as before. (In foundation)</p>
Tricks	<p>The dog will, on cue, perform 4 different moves/tricks enjoyable to the team.</p> <p>Examples: Spins, (handler's choice of position), bows, leg weaves, reverse back (1.5metres, 5 feet)</p> <p>The dog will, on cue perform one trick to show the use of a prop, eg post, cone, small trampoline, umbrella, etc.</p>
Away	<p>The dog will, without hesitation on cue, go to a target point at a distance of approximately 4.5 metres, 15 feet and stand, sit or down for 30 seconds before being rewarded. (As if being sent away from the table or from a door to allow visitor to enter)</p>
Find & Scent – 1 out of the following 4 exercises must be completed	
1. Find it – toy discrimination	<p>The dog will, when cued to do so, find his/her own toy from a basket containing other toys (activity balls) and drop the toy when asked to do so. (The toy may be placed by the handler or assessor)</p>
2. Find it- scent discrimination	<p>As above from a container of old clothing/cloths etc.</p>
3. Indicate	<p>Indicate a 'Find 'object which is hidden from view i.e. under cups, plant pots, markers as if indicating a find in search and rescue work.</p>
4. Retrieve	<p>The dog will retrieve a thrown toy, return to handler and drop or give the toy cleanly on the release cue.</p>

#### NOTES: