



GOOD COMPANION AWARDS

STAGE 2 FOUNDATION GOALS

EXERCISE	GOAL
Response to name	The dog should show a clear response to the handler when their name is called, or otherwise signalled for a dog who is deaf.
Full Examination	<p>The dog will either;</p> <ol style="list-style-type: none"> 1. Allow the instructor to conduct an all over body examination including eyes, ears, nose, teeth, tail area, belly, paws etc. while remaining reasonably calm, OR 2. Where the dog remains uncomfortable with all over body handling, demonstrate alternative handling behaviours. <ul style="list-style-type: none"> Present paw for nail Chin target for kennel cough or vaccination Bucket game target for sensitive areas and to give the dog a choice <p>Treats should always be permitted where appropriate throughout handling exercises, as would be recommended to an owner visiting the vets or groomers.</p>
Positions – Cue Discrimination	<p>Dog should demonstrate a response to a cue, given only once by the handler to two tasks/positions:</p> <ul style="list-style-type: none"> at the side of the handler in front of the handler and in another position (eg at a distance, with handler facing the wall, handler lying down) <p>Options: Sit – Down – Stand – Hand Touch - Trick</p>
Greeting Behaviour	The dog on lead held by the handler should behave remain calm when someone approaches, gives eye contact and speaks to the dog.
Lead Walking	<p>The handler and dog will walk for between one and two minutes with one to three dogs also walking on lead in the immediate vicinity (5-10 metres). Time limit at discretion of assessor limited by venue and space.</p> <p>The walk should demonstrate that the dog understands that the lead should be loose when walking.</p>

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	<p>The dog should maintain a fairly steady position at the handler's side with no cutting in front (possibly for treats) or lagging behind.</p> <p>Handler is allowed to reward the dog while walking (1-2 times).</p> <p>At this stage, pulling towards other dogs/people may still happen occasionally and if this happens (max of twice in a three-minute walk), the handler will be assessed with regards to how they manage the problems presented.</p> <p>Handler is also marked on how they deal with difficult situations such as when the dog shows interest in another dog</p>
Recall	<p>The dog will return to the handler with enthusiasm and speed (relative to age, size and breed) with mild distractions in the immediate environment.</p> <p>The recall should be over the longest reasonable distance.</p>
Stay	<p>The dog will perform two 'stay' exercises</p> <p>1. The dog will stay in a sit, down or stand for 30 seconds while the handler does mildly distracting things approximately 3 metres away. The handler will go back to the dog and release him with a verbal cue/hand signal. The dog will still pass if he changes position from a sit to a down for example.</p> <p>AND one of the following</p> <p>2a. The dog will stay in a different position for 20 seconds while the handler does mildly distracting things approximately 5 metres away and then the handler will release (verbal cue/hand signal) the dog from that distance and call the dog to him.</p> <p>2b. The dog will settle next to the owner for 1 minute while other people and the owner are doing mildly distracting things. A mat can be used to help the dog settle.</p>
<p>Self-Control</p> <p>The dog will complete four of the following six options</p>	
1. Food Manners	<p>The dog will wait while a bowl of food is placed in front of him and only proceed to eat it when cued to do so by the handler (minimum 10 second wait).</p>
2. Door safety	<p>The dog will approach the door with the handler and wait while the handler walks through the door and only proceed to join the handler when requested.</p>

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	Control (eg sit, or focus on owner) is also needed on the other side of the door to allow the owner to lock the door for example.
3. Vehicle Entry and Exit	<p>The dog will remain under control getting in and out of a vehicle. The dog will therefore only enter the vehicle when cued to do so and only exit the vehicle when cued to do so.</p> <p>The handler should be able to move around and hold a quiet conversation while the dog waits in the car.</p>
4. Play Manners	<p>The dog will either:</p> <p>Wait while a ball/toy is thrown and fetch it when released by the handler after a minimum of 5 seconds, or</p> <p>Wait in front of the handler while a tuggy toy is jiggled around considerably for a minimum of 5 seconds and only take the toy when cued to do so.</p>
5. *Leave	<p>The dog will, on lead while walking, leave (on cue) two separate, moderately interesting items on the floor (food bowl, items on the floor, toy).</p> <p>*Compulsory</p>
6. Group Control – in control	<p>The dog will wait in a calm and quiet manner for a minimum of 1 minute within a group of 3 or 4 other dogs & handlers who have met up and having a 'chat'.</p> <p>Position changes on lead allowed.</p>
Tricks	<p>Demonstrate 2 simple tricks appropriate to dog. If tricks have been used for the 'discrimination cues' earlier the same trick cannot be repeated here.</p>

NOTES: